



# **2021 COMPETITION REGULATIONS**

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# SECTION 1: ORGANISATION

## SCOPE AND APPLICATION

- a) Football Victoria (FV) is responsible for the organisation, promotion and regulation of the 2021 FV State Futsal Championships and other FV Futsal affiliated competitions. These Competition Regulations are to be used as a template for all FV Futsal affiliated competitions and events.
- b) Where the 2021 State Futsal Championships Competition Regulations are silent on any particular aspect, then all teams, affiliated bodies and organisations shall first have regard to the Constitution, By-Laws, Football Australia rules and regulations and where applicable rules and regulations of the Asian Football Confederation and FIFA.
- c) If any part of these Regulations is void that part shall be severable and will not affect the enforceability of the remaining sections of these Regulations.
- d) FV Futsal will interpret and apply all articles of these Regulations and any such interpretation or application will be final and binding on all parties

## 1. CONTROL OF COMPETITIONS

- a) The administrative control and conduct of the competitions are vested in Football Victoria and the tournament committee.
- b) The tournament committee will comprise of representative/s from FV Futsal and nominated representatives as part of a Local Organising Committee (LOC) to deliver the competition.

## 2. ALTERATION

- a) FV Futsal, in consultation with Football Australia, will have the power from time to time to make, alter or rescind the Regulations

## 3. DISCIPLINARY SANCTIONS AND PROCEEDINGS

- a) All Teams, Players, Team Officials Match Officials or any person participating in any manner at the Competition will submit exclusively to the jurisdiction of the FA National Disciplinary Regulations

## 4. CONSEQUENCES FOR BREACH

Any breach of these Regulations or failure to comply with any directions therein may result in a fine or others sanction pursuant to the Disciplinary Regulations

- a) Where required to facilitate optimal competition and match opportunities, age and gender grades may be combined or altered. Should this occur, separate Finals may be conducted for the individual age grades, the process by which is detailed in Section 2 of the Regulations.

## 5. SPECIAL CONSIDERATION

- a) The Tournament LOC will have the power to consider individual circumstances outside the prescribed limits of the regulations should it be clear those special considerations are in the interests of the game.
- b) The decision by the tournament committee to review and consider individual circumstances under this section is not subject to appeal or review.

## 6. UNFORESEEABLE CIRCUMSTANCE

- a) Nothing in the regulations shall prevent the Tournament Committee from approving a course of action to meet unforeseeable circumstances not covered by the Regulations.

# SECTION 2: TECHNICAL REGULATIONS

## 1. MATCHES PLAYED IN ACCORDANCE WITH THE LAWS OF THE GAME

- a) All Matches will be played in compliance with the Regulations in force at the time and in accordance with FA and FV Futsal By-Laws, regulations, codes and directives, and under the FIFA LOTG.

## 2. COMPETITION FORMAT

- a) The Competition will be played in a Group Stage followed by a Final Series.
- b) All junior matches up to and including the 14 Boys age group and 16 Girls age group will have the ten goal Goals for "Mercy Rule" applied.

## 3. GROUP STAGE (POOL MATCHES)

- a) Depending on the number of entries, teams will be placed in either groups (pools) or in one age division.
- b) Clubs who enter multiple teams in an age division will be grouped together in the same Pool, if the pool system is in effect.
- c) Group placement will be determined by the LOC.

## 4. THE FINAL SERIES

- a) The Final Series will follow the Group Stage.
- b) The Final Series may comprise a combination of Qualifying Finals and/or Semi Finals and a Grand Final depending on the number of teams and pools per the respective age grade.

## 5. QUALIFYING TO THE FINAL SERIES

- a) The following format will be used when determining which teams qualify from the Group Stage to the Final Series;
  - i. In the case of Groups that have 1 pool comprised of 5 or more teams the top 4 teams at the end of the Group Stage will qualify to the Semi Finals, where the following match sequence will be applied;

Semi Finals		Grand Final	
Match	Teams	Match	Teams
1	1st v 4th	3	Winner Match 1 v Winner Match 2
2	2nd v 3rd		

- ii. In the case of Groups that have 1 pool comprised of 3 teams, the top 4 teams at the end of the Group Stage will qualify to the Qualifying Finals, where the following match sequence will be applied;

Qualifying Finals		Semi Finals		Grand Final	
Match	Teams	Match	Teams	Match	Teams
1	1st Pool 1 v 4th Pool 2	3	Winner Match 1 v Winner Match 4	5	Winner Match 5 v Winner Match 6
2	2nd Pool 1 v 3rd Pool 2				
		4	Winner Match 2 v Winner Match		

- b) The following procedure will be used to determine positions within the Groups Stage;
  - i. If teams are equal on points at the conclusion of the Round Matches, the following procedure will be used to determine team positions, in descending order:
    1. Team with the greater goal difference
    2. Team with the most goals for.
    3. Greater goal difference resulting from the competition match/s between the teams concerned: Head-to-Head result.
    4. Drawing of lots by the Tournament Director.

## 6. TEAM

- a) A team shall consist of a maximum of ten (10) registered players for junior age groups and twelve (12) registered players for 16s, Youth Men, Youth Women, Open Men and Open Women. Minimum requirement is seven (7) players registered to a team.
- b) A maximum of five (5) players, one of whom must be the goalkeeper, per team are permitted on the pitch at any one time
- c) Should a team have less than three registered (3) players, one of whom must be the goalkeeper, either at the commencement of the match or at any point during the match, that team will have been deemed to have forfeited the match.
- d) A player whose name is not on the team sheet prior to the commencement of the match is not permitted to take the pitch.

## 7. MATCH BALLS

- a) The LOC will provide all match balls for the Competition.
- b) The following sizes are applicable to the different age grades:

Age Grades	Size
Age Groups 12s +	4
Age Groups 8s – 11s	3

## 8. DURATION OF MATCH

- a) Duration of Matches will be as follows for all age groups:
- b) All matches will commence on time whether a team is ready or not. Forfeit rules apply, as per 13 (i) & (ii).

Age Groups	Duration of Match	Duration of Half Time
All	Two Periods of 20 minutes	No Longer than 3 minutes

- c)
  - i. FIFA Laws of the game will apply except for:
  - ii. **Time Outs:** there will be no time outs during the Group Stage however one (1) time out per half, per team, in normal period of play, will be permitted during Semi-Finals and Grand Finals only.
- d) **Stop Clock:** there will be no stop clock played in any matches during the Championships with the exception of Youth and Open age groups who will play stop clock for the last two (2) minutes of normal period of play of any Semi Final or Grand Final match. If the match enters extra time, the same will apply for the last two (2) minutes of each period of extra time.

- e) 5 minutes grace only will be allowed from the advised kick-off. If a team does not field the required number of players, the minutes lost during the grace period will not be added to the match, they will be deducted from the duration of the first half.

## 9. EXTRA TIME

- a) There will be no extra time played in any Group Stage Matches in the event of a draw at the conclusion of normal time.
- b) Should scores be equal at the conclusion of a Final Series Match, extra time shall be played as follows:

Age Group	Duration of Extra Time	Half Time Interval
All	Two periods of 5 minutes	No Half Time Interval - Teams swap direction and Team Benches and play resumes

- c) There shall be an interval of two (2) minutes at the end of normal playing time and the commencement of the first period of extra time, for all age groups.
- d) There will be no time outs given to either team during the extra time period.

## 10. DETERMINING THE WINNER BY PENALTY KICKS

If at the end of extra time, scores are still drawn, alternate kicks from the penalty mark shall be taken after the Referee's whistle, to determine the winner, in accordance with the procedures described in the Futsal Laws of the Game.

For clarity if, after both teams have taken five (5) kicks, both have scored the same number of goals, or have not scored any goals, kicks continue to be taken in the same order until one team has scored a goal more than the other from the same number of kicks.

## 11. COMPETITION POINTS

- a) Points will be allocated as follows for all Matches:

Result	Points
Win	Three (3) points
Draw	One (1) point each Team
Bye	No points
Loss	No points
Forfeit	Three (3) points to the Team receiving the forfeit (For Forfeited matches the team winning on forfeit will receive six (6) goals for and zero (0) goals against as well as the three (3) competition points)

## 12. RESULTS & SCORING

- a) Results will be displayed at each venue and uploaded to the Competition website
- b) In the Junior Age Groups, up to Youth, scores will be capped to a maximum of ten goals For, of which the Referee will keep score. That is, the winning margin will not be more than ten goals. The scores on the score board will reflect this and in some cases the scoring may be stopped when the ten-goal margin has been reached.

### 13. FORFEITS

- a) Teams will be deemed to have forfeited a match when:
  - i. They fail to fulfil an engagement to play a match on the appointed date, time or venue; or
  - ii. They refuse or fail to begin a match within five (5) minutes of the stipulated kick-off time; or
  - iii. They field less than three (3) of their registered Players at the start of any Match, one being a Goalkeeper; or
  - iv. At any point during the Match, they cannot field at least three (3) of their registered Players, one being a Goalkeeper; or
  - v. They field or list on a team sheet an ineligible Player; or
  - vi. Any other scenario within these Regulations or the Disciplinary Regulations that stipulates a forfeit of the match.

- b) In the event of any Team forfeiting its match, the following procedure will be applied:

Full points allocated for the match will be forfeited to the opponent Team and the goals recorded according to six (6) goals scored by the Team getting the points and nil (0) by the Team who has infringed the regulation, unless the goal difference for the Team receiving the forfeit is greater than six (6), in which case the match result on the pitch is upheld.

### 14. ABANDONED MATCHES

- a) In cases where a fixture has been abandoned by the Referee, the Disciplinary Committee may investigate the circumstances of the abandonment and impose such penalties as it deems fit on the Team, Team Officials, Players and/or spectators adjudged to be associated with the abandonment.
- b) When a match is not played or abandoned for any reason over which neither team was responsible, the match will be replayed on a date to be arranged at the earliest reasonable opportunity by the Head of Competitions.
- c) When a match is abandoned for any reason other than stated above, the match may only be replayed by the authority of the tournament Committee.
- d) Should a Team, its Players, Officials or spectators be found to have caused the abandonment of the match, the match will be forfeited by that Team to the opposition, and the Club, Player, Official or Spectator may be sanctioned pursuant to the Disciplinary Regulations.

### 15. TECHNICAL AREA AND CODE OF CONDUCT FOR THE TECHNICAL AREA

- a) Only registered and eligible Players, Coaches and Team Officials are allowed in the technical area during Matches.
- b) For Senior matches: a maximum of fourteen (14) persons only are allowed to be in the technical area at any one time. These fourteen (14) persons include the five (5) players, seven (7) substitute Players and two (2) Team Officials.
- c) For Junior matches: a maximum of twelve (12) persons only are allowed to be in the technical area at any one time. These twelve (12) persons include the five (5) players, five (5) substitute players and two (2) Team Officials.
- d) The Coach is responsible to ensure proper conduct of all persons occupying the bench and technical area. In the absence of a Coach, a Team Official will be responsible.
- e) Coaching and encouragement in suitable language is permitted from the team bench and technical area but no comments are to be directed to or about referees, opposing players or officials.
- f) **Abusive or derogatory comments will not be tolerated. Offenders may be ordered from the facility for the by the Match Officials or LOC representative for the remainder of the tournament and they will exit the facility immediately.**



- g) Only one Team Official is permitted to stand at any one time within the confines of the technical area. All other Team Officials and Players in the confines of the technical area must remain seated at all times.

## 16. POSSIBLE DISCIPLINARY SANCTIONS

- a) Possible Disciplinary Sanctions are as outlined in the National Disciplinary Regulations (NDRs).
- b) A table of offences and applicable minimum sanctions are set out in Annexure 1 to these Regulations (Table of Offences) in the NDR.

The following sanctions have been adopted from the NDRs:

### 1. Accumulation of Yellow Cards

- a) Any player that accumulates 3 yellow cards in the Group Stage must serve a mandatory 1 match suspension.
- b) Any player that accumulates 2 yellow cards in the Finals Series must serve a mandatory 1 match suspension.
- c) Yellow cards earned in the group stage do not accumulate through to the Finals Series.
- d) Yellow cards that do not result in a match suspension do not carry over into any other competition.
- e) If a player receives 2 yellow cards during the same match and therefore receives a red card, the 2 yellow cards are expunged from his or her record and are not accumulated.
- f) If a player receives a yellow card and then a direct red card in the same match, the yellow card will not be expunged and will be counted in the player's accumulation of yellow cards.

### 2. Accumulation of Red Cards

- a) A player that receives a straight red card must serve the Mandatory Match Suspension of 1 match plus any additional suspension as determined by the Disciplinary Committee or, in the case of an appeal, the suspension imposed by the Appeals Tribunal or the relevant FA appeal body.
- b) A player that receives any subsequent straight red card in the Competition will be required to serve the Mandatory Match Suspension of 2 matches plus any additional suspension as determined by the LOC 's Disciplinary Committee or, in the case of an appeal, the Appeals Tribunal or the relevant FA appeal body.

### 3. Team Officials

- a) A Team Official that is sent from the Technical Area is required to serve a minimum 1 match suspension in that age group that he / she is coaching, in addition to any further sanction applicable and determined by the Disciplinary Committee or, in the case of an appeal, the suspension imposed by the Appeals Tribunal or the relevant FA appeal body.

## 17. SUBSTITUTION

- a) Unlimited substitution of all players listed on the Match Record is permissible at any time during the game.
- b) A substitution may be made at any time, whether the ball is in play or not.
- c) To replace a player with a substitute, the following conditions must be observed:
- i. The player leaves the pitch via his or her own team's substitution zone, save in the exceptions provided for in the Futsal Laws of the Game.
  - ii. The substitute only enters the pitch after the player being replaced has left.
  - iii. The substitute enters the pitch via his or her own team's substitution zone.

- iv. The substitution is completed when a substitute enters the pitch via his own team's substitution zone, unless this player has had to leave the pitch via another zone for any reason provided for in the FIFA Laws of the Game. **In light of the major impact that the COVID-19 pandemic has had on the world and sport, FIFA has introduced a temporary amendment to the Futsal Laws of the Game with regard to the substitution procedure mentioned in Law 3 and the use of Bibs during the procedure. No Bibs can be shared amongst players in the technical area. Each player should have their own bib in the technical area.**
- v. From that moment, the substitute becomes a player and the player he / she has replaced becomes a substituted player.
- vi. The substituted player may take further part in the match.
- vii. All substitutes are subject to the authority and jurisdiction of the referees, whether called upon to play or not.
- viii. If a period is extended to allow a penalty kick, a kick from the second penalty mark or a direct free kick without a wall to be taken, only the goalkeeper of the defending team may be substituted.
- d) Changing the goalkeeper:
  - i. Any of the substitutes (i.e., not on the pitch) may change places with the goalkeeper without informing the referees or waiting for a stoppage in the match.
  - ii. Any player (i.e., active player on the pitch) may change places with the goalkeeper.
  - iii. The player (active on the pitch) changing places with the goalkeeper can do so at any time during the match as per a normal substitution.
  - iv. A player or substitute replacing the goalkeeper must wear a goalkeeper's jersey with his /her number on the back.
- e) Substitution players cannot be used to replace any player who has been dismissed from the Match by the Referee, until the required time lapse for two (2) minutes, OR a goal has been scored by the opposition (refer Law 3 FIFA LOTG Players and substitutes sent off).
- f) Substitutes warm up is allowed with a maximum of 5 players behind their own bench inside the Technical area.

## 18. MATCH SCHEDULE

- a) The official Match Schedule will be uploaded to the Competition Website prior to the competition.
- b) For the purposes of resolving clashes of colour in playing attire, the team listed first in the match schedule will be considered the **Home** team, the team listed second will be considered the **Away** team.
- c) Teams withdrawing from the Competition after the match schedule is communicated will be replaced with a bye.

## 19. VENUE AND PITCH SIZES

- a) The Venues being used for the 2021 FV State Futsal Championships are:

Caroline Springs Leisure Centre, The Parade, Caroline Springs and  
Derrimut Sports Stadium, 2 Makland Drive, Derrimut.

Venue Pitch Size	
Pitch 1	30.5m x 15.25m
Pitch 2	30.5m x 15.25m
Pitch 3	30.5m x 15.25m
Pitch 4	30.5m x 15.25m
Pitch 5	30.5m x 15.25m
International	40m x 20m

- b) Venues and Pitch Sizes may vary for certain age groups during the team fixturing period and in the best interests of player development and the tournament overall.

## 20. HOT WEATHER

- a) In the event of hot weather, the Tournament Committee will determine the best course of action bearing in mind relevant Football Victoria Heat Policy.

## 21. PROTESTS

Should a team wish to protest the result of any match, they must lodge the protest in writing to the Tournament Director within 30 minutes of the end of the protested match. A protest may be lodged only via email to [futsal@footballvictoria.com.au](mailto:futsal@footballvictoria.com.au). Protest Lodgement Fee is \$250.

## 22. FINES

- a) Following are automatic fines applicable during the Competition.
- b) Any proven cases of misconduct may result in a fine issued by the Disciplinary Committee or Appeals Committee.
- c) All fines are payable to FV Futsal within fourteen (14) days of the fine being issued.

Fine	Description
\$100	Forfeit with notice
\$250	Forfeit without notice

# SECTION 3: ELIGIBILITY & REGISTRATION

## 1. PLAYER ELIGIBILITY

- a) Players must have a current and active 2021 FV Futsal Registration on Play Football.
- b) Players must be registered into their appropriate team for the State Futsal Championships and can only participate in that team for the duration of the Championships. For the sake of clarity, players cannot participate in more than one age grade and can only play for one team.
- c) Players must be listed on the ID Card Sheets which is available for viewing at the Administration Desk.
- d) Players must meet the age requirements for their particular age category.
- e) Players can only participate in their relevant gender category: See Section 1 6b and 6c.
- f) Players agree to be bound by the FA Code of Conduct and Disciplinary Regulations. Refer to Section 2 16.

## 2. AGE ELIGIBILITY AND AGE GROUPS

- a) Age Eligibility is determined by a player's birth year.
- b) The following table details the birth dates applicable to the age grades advertised prior to the tournament commencement:

<b>8 - Mixed</b>	For players born on or after 1 January 2013.
<b>10 - Mixed</b>	For players born on or after 1 January 2011
<b>11 - Mixed</b>	For players born on or after 1 January 2010.
<b>12 - Boys</b>	For players born on or after 1 January 2009.
<b>13 - Girls &amp; Boys</b>	For players born on or after 1 January 2008.
<b>14 – Boys</b>	For players born on or after 1 January 2007.
<b>15 - Girls &amp; Boys</b>	For players born on or after 1 January 2006.
<b>16 – Boys</b>	For players born on or after 1 January 2005.
<b>Youth Women &amp; Youth Men</b>	For players born on or after 1 January 2002.
<b>Open Women &amp; Men</b>	For players born before 1 January 2005
<b>AWD - Open Mixed</b>	No Age Qualification

- a) Age Groups may be cancelled or merged, if there are not enough team entries received.
- b) Age groups in the match schedule may vary from the age groups advertised prior to the tournament due to (4a). Affected teams/clubs will be contacted and notified of any changes affecting their age group.
- c) All Players, Coaches and Team Officials must be registered to FV Futsal prior to the Registration Deadline.
- d) Coaches can only register to one club during the State Futsal Championships. For the sake of clarity, coaches cannot coach for two different clubs' teams during the Championship.
- e) Any Player, Coach or Team Official who has not registered onto the FA PlayFootball system prior to 5pm on Thursday April 8 may not be able to participate in the State Futsal Championships.
- f) Each team will be eligible to register a maximum of ten (10) players for junior age groups and twelve (12) players for the 16s, 17 girls, youth and open age groups. Minimum requirement is seven (7) registered players per team.
- g) There is no restriction on the amount of teams Coaches, or Team Officials, can be registered to a team, however only two (2) officials are permitted in the Technical Area during a match. Refer to 6 (a).

- h) **Players may only be registered to one team throughout the duration of the State Futsal Championships, as per Section 3 1b.**
- i) No player will be allowed to fill in for another age grade.
- j) Re-registration of players will not be permitted (i.e., A player whose team has been defeated will not be eligible to register in any other team during the Competition).

### 3. REGISTRATION COSTS & PERIODS

- a) The Junior age groups Registration fee - is \$550.00 incl GST.
- b) The 16s, Youth and Open age groups Team Registration fee is \$770.00 incl GST.
- c) FV Futsal Player Registration fee is \$26.00 per junior player and \$36.00 for senior player. Players must be registered on the FA PlayFootball online system to the FV Futsal package and to their relevant Futsal club.
- d) The Team Registration period for the 2021 State Futsal Championships will close on Sunday March 28, 2021.

### 4. PLAYER IDENTIFICATION

- a) The Competition shall be played using the PlayFootball registration system.
- b) The LOC will have each team's Player and Team Official Lists prior to the Commencement of the Competition and these will be cross checked with the PlayFootball registration system.
- c) Players not included on the Team Sheet are not permitted to take the pitch for that team.

### 5. COACH AND TEAM OFFICIAL IDENTITY

- a) Each Club must nominate a "Club Official" for the Tournament so that all communication is directed to that person.
- b) Only two (2) Team Officials will be permitted in their team's technical area. The nominated Officials for each team must be on the Team Entry Registration Form at the time of registration and registered in the PlayFootball system.
- c) Any changes to the Team's Officials must be conveyed via email to [futsal@footballvictoria.com.au](mailto:futsal@footballvictoria.com.au) prior to the commencement of the tournament.

## SECTION 4: TEAM SHEETS & ONLINE RESULTS

### 1. TEAM SHEETS

- a) Official State Futsal Championships Match sheets as supplied by the LOC must be used.
- b) Each player's name and FA ID number will be printed on the team sheet
- c) Players are to retain that shirt number for the duration of the Competition.
- d) No other team sheets will need to be submitted during the Competition.
- e) Each Team Manager will be responsible for crossing out any player who is not participating in a match prior to their match commencing.

## 2. RECORDING OF STAND DOWNS

- a) In order for a stand down to be recorded, the Team Manager must record the players name and registration number on the team sheet in the Stand Down section prior to the commencement of the match.

## 3. ONLINE RESULTS

- a) The LOC will be responsible for recording and updating the results online via GameDay (formerly SportsTG) for each match at the State Futsal Championships.

# SECTION 5: MATCH OFFICIALS

## 1. MATCH OFFICIALS

- a) Match Officials will be FV Futsal and other FA Member Federation Accredited Futsal Officials.
- b) Match Officials must abide by the FA Code of Conduct.

## 2. MATCH OFFICIAL APPOINTMENTS

- a) The appointment of all Match Officials will be made by FV Futsal, who may utilise such other persons as deemed necessary to assist in the carrying out of this responsibility.
- b) Either One (1) or Two Match Officials (2) will be appointed to each Match of the Competition, depending on age group.

# SECTION 6: AWARDS

## 1. MEDALS AND PLAQUES

The LOC will present the following;

- a) Winners in each age grade:
  - i. Up to 10 or 12 medals per team depending on age category
  - ii. One Champions Trophy
- b) Runners Up in each age grade:
  - i. Up to 10 or 12 medals per team depending on age category
- c) MVP in each age group:
  - i. One MVP medallion/ Plaque per age grade. Votes are based on a 3-2-1 system per match as decided by the Referees.

# SECTION 7: EQUIPMENT REGULATIONS

## 1. AUTHORITY AND SCOPE

- a) The wearing of any clothing or apparel onto the pitch is subject to the approval of the Match Officials regardless of any article contained in these Regulations stating otherwise.
- b) Match Officials may request that any item breaching these regulations be removed.
- c) All equipment and clothing used for any Competition Match must comply with the FIFA Equipment Regulations and as elaborated in these Regulations and the FIFA Laws of the Game.

## 2. PLAYERS BASIC EQUIPMENT

- a) Player's basic equipment includes shirts, shorts, socks, shin guards and shoes.
- b) Players are required to wear all items of basic equipment for each Match.
- c) Goal keepers can wear either shorts or tracksuit pants, providing there are no pockets. They may also wear knee or elbow pads and goal keeping gloves.

## 3. ITEMS WORN UNDER THE PLAYING KIT

- a) Players may wear an under shirt or under shorts/tights as long as the shirt or shorts / tights are the same tonal colour as the predominant colour of the relevant item of kit that they are worn under.
- b) For the avoidance of doubt, if a Player's shirt or shorts contain more than one colour, then the tonal colour of the undergarment must be the same as the dominant colour of the corresponding shirt or shorts.
- c) Moreover, if the Player's shirt or shorts have more than one colour, and those colours are equal, the tonal colour of undergarments must be one of those colours, and that colour must be used by all Players in the team that wear undergarments.

## 4. JEWELLERY AND GLASSES

- a) The only jewellery that is permitted to be worn by players is a medical alert bracelet or necklace. The bracelet or necklace must be taped or bandaged to the body, covered by a wrist band, or otherwise appropriately padded.
- b) Players are permitted to wear sports goggles, sports glasses and sports sunglasses as long as, in the Match Official's opinion, the glasses pose no danger to the player wearing the glasses or to any other player on the pitch.

## 5. MISCELLANEOUS HEAD WEAR

- a) Players and Match Officials are permitted to wear a Hijab or a headscarf subject to:
  - i. The Hijab or headscarf being black or of the same main colour as the jersey (provided that the players of the same team wear the same colour).
  - ii. Be in keeping with the professional appearance of the player's equipment.
  - iii. Not being attached to the jersey.
  - iv. Not posing a danger to the Player or any other Player on the pitch (e.g., opening / closing mechanism around the neck).

- v. Not have any part(s) extending out from the surface (protruding elements).
- b) For religious reasons, Match Officials shall not check the affixing of the Hijab or headscarf of a Player and under no circumstances touch the garment.

## 6. MISCELLANEOUS PROTECTIVE EQUIPMENT

- a) Modern protective equipment such as headgear, face masks and knee and arm protectors made of soft, lightweight padded material are not considered dangerous and are therefore permitted.

## 7. OTHER EQUIPMENT

- a) Cloth head bands and wrist bands are permitted.
- b) Material and elastic hair ties are permitted.

## 8. CAPTAINS ARM BANDS

- a) The captain of each team can wear a distinguishing arm band to indicate his/her status.

## 9. COLOURS

- a) All clubs are required to submit their first choice and reserve kit colours for their field players and goal keepers to FV Futsal with their final Team Nominations.
- b) Submitted colours for goal keepers must be different to both the first choice and reserve colours for field players that are submitted to FV Futsal.
- c) Teams are required to take their first choice and reserve playing kits for both field players and goal keepers to every Match.
- d) One (1) colour must be clearly predominant in each of the first choice and reserve playing kits.
- e) Any individual piece of first choice playing kit must be different in its predominant colour to the same piece of alternate playing kit (excluding the goal keeper's gloves).

## 10. CLASH OF COLOURS

- a) Unless already determined and communicated by the LOC, the Referee will be the sole decision maker of a clash of colours.
- b) In the case of a clash of colours of Players the Away team (team appearing second on the Match Schedule) will be required to wear their reserve playing kit.
- c) In the case of a colour clash the Referee may order the Away team to wear their reserve kit or any combination of the reserve playing kit and first choice playing kit in order to resolve the clash.
- d) In the case of goal keeper's colours clashing with either the opponent's field players, goalkeeper or the Match Official's kit, the Match Official will determine which keeper will change always keeping in mind the principle that the away team should change.
- e) In the case of a combination of first choice and reserve kit colours of both teams clashing with the Match Officials, the referees will determine the final colours to be worn by all players and Match Officials in accordance with these Regulations.
- f) Power Play (Fly in Goalkeeper / 5<sup>th</sup> Man) Attire. Should a team elect to have a fly in goalkeeper, the player replacing the goalkeeper can wear a shirt of any colour, provided it is the same registered number on it as the player wears as a field player. The colour must not clash with the colour of any other player or Match Official on the pitch.



## 11. MATCH OF COLOURS

- a) Uniforms worn by Match Officials will be those approved and provided by Football Victoria or Football Australia.
- b) The Match Official's kit colour is Black and alternate jersey is Volt (Fluro Green).
- c) All Match Official's for any one (1) Match must wear the same colours.
- d) The Match Official's will in the case of a team having a predominantly dark strip change to another colour as long as every Match Official present has the same colour reserve shirt.
- e) Should the Match Official's only have black shirts the Team/s with the predominantly dark strip shall be required to wear their reserve playing kit regardless of whether they are the home or away Team.
- f) Should the scenario above eventuate, and the reserve strip of the team that has changed clashes with the playing kit of the opponent team and that teams other kit is also predominantly dark then the Referee must find the best possible solution to the colour clash and commence the Match.
- g) The decision of the Referee shall be final.

## 12. NUMBERING

- a) All players must wear unduplicated numbered shirts that coincide with the numbers listed on the team sheet.
- b) The numbers on the jersey must be between 25cm to 35cm in size and in contrasting colours to the jersey.
- c) Numbers on shorts are optional, if used they must be on the right leg, be between 10cm and 15cm in size and be in contrasting colours to the shorts.
- d) In the case of a striped or checked shirt the number must be displayed on a neutral patch.
- e) The number must be one colour.
- f) Number 1 is reserved for the Goalkeeper.