



Overview

All rules of the ACSC Cassar Cup are to comply with FV rules apart from what is described in this document.

The Tournament Co-Ordinator reserves the right to refuse entry to any Team.

All Teams must check in upon arrival at the Control Hub at least 30 minutes prior to their first game.

Registration

All clubs must complete Team Player Registration via CupManager website at least one week prior to the tournament to participate.

If in the case of an age dispute, teams will be required to provide proof of a players age to be eligible to continue or be ineligible at the discretion of the tournament director.

Clubs who have more than one Team entered in the same age group, must nominate the players for each team prior to the commencement of the competition.

If a player plays in qualifying rounds with one team in an age group, they cannot play finals with another team from the same club in that age group.

To qualify for finals, a player must play at least one game in the qualifying rounds for that team.

For ALL age groups, All players must be eligible to play in the age group they have been entered.

Age groups are defined as: Current Year – Birth year = eligible age level (eg; 2024 – 2015 = 9 -> u9).

Players must be that age or younger or else have written permission/acknowledgement from the tournament director prior to the event.

If you have any questions, please contact: tournament@altonacitysc.com

Behaviour

All Teams are responsible for their own supporter's behavior and all players and spectators must adhere to ACSC Player and Spectator Behaviour Code of Conduct. These guidelines can be viewed on CupManager.

Coaches, Team Managers and interchange players must remain in the TECHNICAL AREA during the match and adhere to social distancing.

Any incident involving any misconduct will be referred to the Tournament Coordinators, who will investigate the matter and his/her decision will be final.

Any abuse to the person officiating the match will not be tolerated. Any teams who breach this may be dismissed from the tournament.

NO Spectators will be allowed on the game pitch and will be assigned designated areas for viewing purposes. Spectators are required to maintain social distancing and if required wear masks at all times.

ROUND ROBIN FORMAT

Teams will be divided into groups and play in a round robin group. Teams guaranteed 3 matches.

Top teams in each group will play off in the finals. Medals and trophies provided to teams in the finals only.

If the match is not ready to play within 5 minutes of designated kick-off time, the game duration shall be reduced.

MATCH INFORMATION per Age Group

TEAM	Playing Format	Match Times (Halves/mins)	Grd Final Match Times (Halves/mins)	Max Plyrs per Squad	Ball size
U7	4 vs 4	15	15	8	Size 3
U8 & U9	7 vs 7	15	15	12	Size 3
U10 – U13	9 vs 9	15	15	14	Size 4
U14 – U15	11 vs 11	15	15	16	Size 5
U18 – Seniors	11 vs 11	25	25	16	Size 5

FIFA/FV/SSF rules will be enforced (FV Official will be appointed to all games - where possible).

[Playing-Formats-and-Rules.pdf \(playfootball.com.au\)](#)

footballvictoria.com.au/sites/ffv/files/2024-07/2024_Rules_Of_Competition_FINAL.pdf

Teams must bring their own balls, with the first team named in the fixture to provide the match ball/s.

There will be no extra time during Round Robin matches.

For Finals matches, in the case of a draw at the end of normal time, the results will be decided on Penalty Kicks, as per FFV rules.

POINTS SCORING / LADDERS

Scoring during Round Robin matches, will be as follows:

- 3 points for a Win
- 1 point for a Draw
- 0 point for a Loss
- 3 points and 3 goals, Against Teams that Forfeits Matches.

If Teams finish on equal points on the ladder during Round Robin matches, the tie breaking rules shall be decided as follows:

1. The Team with greater number of goal difference, or should these be equal,
2. The Team with greater number of goals scored, or should these be equal,
3. Penalty Kicks will take place, as per FFV rules

Forfeiting: If a team is not ready within 10 minutes of proposed kick-off the match shall be forfeited by that team and goals/points awarded as designated above.